# Market Entry, Fighting Brands and Tacit Collusion by Marc Bourreau, Yutec Sun, and Frank Verboven

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## Arrival of fourth operator Free with low-quality brand

Response by incumbents: introduce their own low-quality brands

#### One-shot game cannot explain the response

 An incumbent that operates FB after entry would have introduced it before entry

## Repeated game with semi-collusion

One-shot price competition. Collusion is on not introducing FB

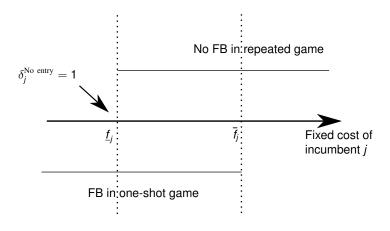


Figure 1: Equilibria in the absence of entry: "No FB" is observed

## Repeated game with semi-collusion

Collusion more difficult under entry

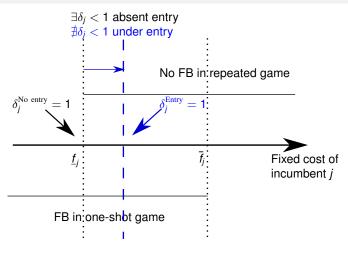


Figure 2: Equilibrium under entry: "FB" is observed

## Mechanisms?

- Johnson and Myatt (2003)
- Nocke and Schutz (2018)

## Johnson and Myatt (2003): Vertical differentiation

#### Baseline example

- Two exogenous qualities  $q_1 < q_2$ , with  $c_1 = c_2 = 0$
- 2 types of consumers:  $\theta_L < \theta_H$  in proportions  $\alpha_H + \alpha_L = 1$
- Utility:  $\theta q p$

#### Monopoly

- As c<sub>1</sub> = c<sub>2</sub>, monopolist only uses q<sub>2</sub>
- In contrast here:  $c_1 < c_2$ 
  - physical retail, more intensive use of infrastructure, optional extra-SIM card, real-time billing
- If  $\alpha_H \theta_H > \theta_L$ , L-consumers are excluded

## Johnson and Myatt (2003): Duopoly

Entrant E can produce only low quality  $q_1$  ( $\alpha_H < 1/2$ )

#### Market expansion

• No exclusion: All consumers are served (Welfare increases by  $\theta_L q_1$ )

#### Here: What about quantities?

- Table 3 show market shares, which add up to more than 100%
- Share of the outside option? Document market expansion?

## Johnson and Myatt (2003)

Entrant *E* can produce only low quality  $q_1$  – Quantity competition ( $\alpha_H < 1/2$ )

#### H-consumers benefit from competition: $p_2$ falls

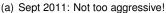
• Incumbent earns monopoly rent only on "upgrade"  $q_2 - q_1$ 

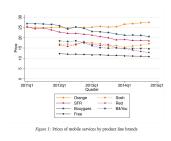
#### L-consumers pay their valuation for basic quality

- Cournot competition and discrete distribution commit / not to "undercut"
- I simply complements quantity of entrant, leaving room for the entrant
- Not much fight on basic quality!

## Three months before the entry of Free, Orange announced very high prices







(b) No undercut?

Figure 3: Timing

- Early 2012, "maverick" Free launched very aggressive offer at 20€
- Orange responds by decreasing price to 25€ (5€for brand premium?)

## Collusive price for low-quality brand?

Incumbents do not "undercut"?

#### Could these events be consistent with

- Static price competition in a Stackelberg game?
- Dynamic game with price collusion?
  - Market share agreement a few years ago ("pacification of the market", "Yalta of market shares")

Here semi-collusion is postulated

## Heterogeneity in valuations for quality

Johnson and Myatt (2003): two distinct market segments, non-monotonic marginal revenue

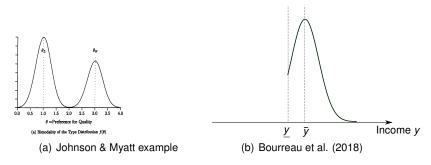


Figure 4: Heterogeneity in preferences

#### Level and dispersion of taste for quality $\theta$

- Here one parameter  $(\sigma_{\nu} \text{ or } \alpha)$  for both. Identification from  $\bar{y}$  or from  $\sigma_{y}$ ?
- (BLP have separate terms for level and distribution:  $(\bar{\beta} + \sigma_{\nu} y_{it})q$ )

## Nocke and Schutz (2018)

#### IIA at odds with

- ullet empirical results that there is dispersion in valuation of quality heta
- consumers with different types purchasing different qualities
- the notion of segmentation (low-end / top-end segments)

#### Only mention quality as a multiplicative factor $a_i$ in consumer surplus

$$\ln \sum_{j} a_{j} \exp(\theta_{j} q_{j} - p_{j})$$

No consumer heterogeneity in  $\theta_i$ 

#### Miscellaneous

- Quality attributes as endogenous as prices?
  - e.g., call and data allowances, international calls
- Link with Internet offers? (quadruple play?)